

09642

MCA (Revised)

**Term-End Examination
June, 2010**

**MCS-032 : OBJECT ORIENTED ANALYSIS
AND DESIGN**

Time : 3 Hours

Maximum Marks : 100

Note : Question no. 1 is compulsory. Attempt any three questions from the rest.

1. (a) Identify class objects instances 5
generalization, associations, inheritance of
the followings :
- (i) Computer-ROM
 - (ii) Brother - sister
 - (iii) My computer-Network book
 - (iv) Employee-Section Officer
 - (v) Aircraft-Pilot
- (b) Draw a state diagram for online submission 5
of examination form.

- (c) ABC Co. deals with on-line selling, purchasing and booking of shares. A user enters his/her user name and password (assigned at the time of registration) user choosep one of the above actions and finally receives the transaction details perform the following tasks.
- (i) Draw a class diagram 5
 - (ii) Draw a object diagram 5
 - (iii) Draw use case diagram 4
 - (iv) Draw association and inheritance diagram 6
- (d) What is the purpose of dynamic modelling. 5
- (e) Explain the two strategies to implement state charts. 5

2. Differentiate between the followings with appropriate examples : 5x4=20

- (a) Static binding and dynamic binding
- (b) Functional modelling and object modelling.
- (c) Abstract classes and concrete classes.
- (d) Aggregation and Generalization.
- (e) Activity diagram and state chart diagram

3. (a) Define the following terms : 10
- (i) metaclass and metadata
 - (ii) object identity
 - (iii) maintainability
 - (iv) collaboration diagram
 - (v) state diagram.
- (b) Draw a DFD for changing your existing program centre to a new program centre. 5
- (c) Draw an instance diagram $x = y + z/m$. 5
4. (a) What do you mean by concurrency, which model is perfect enough to describe concurrency in a UML diagram and why ? When can you say that two objects are concurrent ? Briefly describe any two concurrency issues. 2+2+2+4=10
- (b) What do you mean by association in a UML diagram ? Briefly describe various types of associations available in UML. 5
- (c) Explain important features of object oriented language. 5

5. (a) How are events happening between objects controlled ? 5
- (b) How do you map object classes to tables. 5
- (c) How do you implement association as classes ? 5
- (d) How do you identify concurrency ? What are the important issues related to concurrency ? 5
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