

**BACHELOR IN COMPUTER  
APPLICATIONS****Term-End Examination****June, 2010**

01232

**CS-64 : INTRODUCTION TO COMPUTER  
ORGANISATION***Time : 3 hours**Maximum Marks : 75*

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*Note : Question Number 1 is compulsory. Attempt any three questions from the rest.*

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1. (a) Do the following conversions. 6
- (i)  $(76.25)_{10} \rightarrow (?)_2$
  - (ii)  $(257)_8 \rightarrow (?)_2$
  - (iii)  $(F3A)_{16} \rightarrow (?)_8$
  - (iv)  $(110010.1010)_2 \rightarrow (?)_{16}$
  - (v)  $(11101.10)_2 \rightarrow (?)_{10}$
  - (vi)  $(63)_{10} \rightarrow (?)_{16}$
- (b) Explain the following terms w.r.t. Modular Programming in 3086 micro-processor ? 6
- (i) For and Near Procedures
  - (ii) Parameter Passing
- (c) Simplify the following boolean function using SOP form, using K-Map. 6
- $F(A, B, C, D) = \Sigma(5, 8, 10, 12, 13, 14)$

- (d) Explain the following terms with the of an example / diagram, if needed. 8
- (i) Zero and one address instruction scheme.
  - (ii) Hard wired control unit
- (e) Write an 8086 assembly language program to count the number of characters in a string stored in the Data Segment. 4
2. (a) Explain the Hamming Error Correcting Code method for detecting and Correcting single bit error in the data, with the help of an example. 7
- (b) What is an Arithmetic Processor and why is it needed ? Explain the two mechanisms for connecting arithmetic processor to the CPU. 6
- (c) Explain the syntax and function of the following data transfer instructions MOVE, PUSH. 2
3. (a) What are Addressing Modes ? Explain any four addressing modes that are used for programming. 5
- (b) Write a program in 8086 assembly language to find if a number is prime or not. 5
- (c) What is an instruction ? Explain the format of an instruction. Explain the various categories of instructions. 5

4. Explain the following : 15
- (a) Programmable Logic Array
  - (b) Programmer Visible Registers
  - (c) Interrupts
  - (d) Micro instruction formats
  - (e)  $1^S$  and  $2^S$  complement arithmetic
5. (a) What are counters ? Explain the two types of counters, with the help of suitable examples. 5
- (b) Explain the use of interrupt INT 21<sub>h</sub> in 5
- (i) Input/Output
  - (ii) Exiting the program
- With the help of suitable 8086 assembly programs.
- (c) What is DMA ? Explain its working, the possible data transfer modes and configurations of a DMA. 5
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