

**B.Tech. MECHANICAL ENGINEERING  
(COMPUTER INTEGRATED MANUFACTURING)**

**BTCLEVI/BTMEVI/BTELVI/BTCSVI/BTECVI**

**Term-End Examination**

**01835**

**June, 2015**

**BME-009 : COMPUTER PROGRAMMING  
AND APPLICATIONS**

*Time : 3 hours*

*Maximum Marks : 70*

*Note : Answer any five questions. All questions carry equal marks. Use of scientific calculator is permitted.*

1. (a) Find the root of the equation

$$x^3 - 4x - 9 = 0$$

by bisection method, correct to three decimal places. 7

- (b) Find the real root of the equation

$$x = \frac{1}{(x+1)^2} \text{ correct to four decimal places.} \quad 7$$

2. (a) Use Stirling's formula to find  $U_{32}$  from the following table : 7

$$U_{20} = 14.035, U_{25} = 13.674, U_{30} = 13.257$$

$$U_{35} = 12.734, U_{40} = 12.089, U_{45} = 11.309$$

- (b) Given the table of values

x	50	52	54	56
$3\sqrt{x}$	3.684	3.732	3.779	3.865

Use Lagrange's formula to find x, when  
 $3\sqrt{x} = 3.756$ .

3. (a) Find the real root of the equation

$$x^3 + 3x^2 - 3 = 0$$

by Newton-Raphson method, correct to  
three decimal places.

- (b) Using Gauss's backward formula, find the  
value of  $\sqrt{12516}$ . Given that

$$\sqrt{12500} = 111.803399,$$

$$\sqrt{12510} = 111.848111,$$

$$\sqrt{12520} = 111.892806,$$

$$\sqrt{12530} = 111.937483.$$

4. (a) Solve the given initial value problem using  
Runge-Kutta method of order four :

$$y' = \frac{y-x}{y+x}, \quad y(0) = 1$$

Find  $y(0.5)$  using  $h = 0.5$ .

(b) Evaluate  $\int_0^1 \frac{dx}{1+x^2}$  using

(i) Simpson's 1/3 rule by taking  $h = 1/4$ ,

(ii) Simpson's 3/8 rule by taking  $h = 1/6$ .

Hence compute an approximate value of  $x$  in each case.

Assume following data in both cases :

$$0.7854, \pi = 3.14156$$

7

5. (a) Solve the following system of equations

$$3x_1 + 5x_2 = 8$$

$$-x_1 + 2x_2 - x_3 = 0$$

$$3x_1 - 6x_2 + 4x_3 = 1$$

using Cramer's rule.

7

(b) Find the inverse of the matrix

$$A = \begin{bmatrix} 5 & 8 & 2 \\ 0 & 2 & 1 \\ 4 & 3 & -1 \end{bmatrix}$$

using the LU decomposition method.

7

6. (a) Write a C++ program to calculate the factorial of an integer.

7

- (b) Write a C++ program which reads the values of A, B and C (sides of a triangle) and computes the semi-perimeter and area of the triangle, using the formula

$$S = (A + B + C) / 2$$

$$\text{Area} = \sqrt{S(S - A)(S - B)(S - C)}.$$

Also print A, B, C on one line and S and area on the next line. 7

7. (a) Write a C++ program that reads three integers and prints the minimum and maximum amongst them. 7
- (b) (i) What is dynamic binding ? Differentiate it from static binding. 2
- (ii) Explain the differences between a class and a structure. 2
- (iii) What is a derived data type ? Give an example. 2
- (iv) Describe the role of a pre-processor. 1

8. (a) Write a C++ program to calculate the volume of a square pyramid given by the formula

$$\text{Volume, } V = \frac{1}{3} a^2 h,$$

where 'a' is the side of the square base, 'h' is the height of the pyramid. 7

- (b) (i) What is the effect of execution of the following statements : 2
- ```
# include < iosstream. h >  
# include < stdio. h >
```
- (ii) What is wrong with the following code : 2
- ```
Char c = 'h' ;  
Char p = & c ;
```
- (iii) In the context of C++, explain what is overloading. 2
- (iv) Write an equivalent statement for i++. 1
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