

**B.Tech. - VIEP - ELECTRONICS AND
COMMUNICATION ENGINEERING
(BTECVI)**

Term-End Examination

June, 2015

00436

BIEL-010 : DIGITAL SIGNAL PROCESSING

Time : 3 hours

Maximum Marks : 70

Note : *Attempt any seven questions. Each question carries equal marks. Use of scientific calculator is permitted. Missing data may be suitably assumed.*

1. (a) Derive the relationship between DFT and DTFT. 4
- (b) Compute the IDFT of the sequence $X(k) = \{6, 2j - 2, -2, -2j - 2\}$. 6

2. (a) Compute the four point DFT of the sequence $x(n) = \{0, 1, 2, 3\}$ using linear transformation matrix. 5
- (b) The first five points of 8 point DFT are $X(k) = \{4, 1 - 1.2414j, 0, 1 - 0.414j, 0\}$. Find the remaining three points. 5

3. Draw the butterfly line diagram for 8 point DIT FFT calculations and briefly explain the algorithm. 10
4. What are twiddle factors for the DFT ? Also explain their significance. 10
5. Design a digital Chebyshev filter to meet the following specifications :

$$0.707 \leq |H(e^{j\omega})| \leq 1 \quad 0 \leq \omega \leq 0.25 \pi$$

$$|H(e^{j\omega})| \leq 0.3 \quad 0.45 \pi \leq \omega \leq \pi$$

using bilinear transformation method. 10

6. Derive the relation to calculate the number of poles in digital Butterworth filter. 10
7. The desired frequency response of a low-pass filter is equal to

$$H_d(e^{j\omega}) = \begin{cases} e^{-j3\omega} - \frac{3\pi}{4} \leq \omega \leq \frac{3\pi}{4} \\ 0 \quad \frac{3\pi}{4} \leq |\omega| \leq \pi \end{cases}$$

Design the filter using Hamming window function. Also find its frequency response. 10

8. (a) What is meant by frequency warping effect ? What is the cause of this effect ? 5
- (b) What do you understand by Gibb's phenomenon ? Explain. 5

9. Realize the following function using least number of multipliers :

$$(i) \quad H(z) = \left(H \frac{1}{2} z^{-1} - z^{-2} \right) \left(1 - \frac{1}{4} z^{-1} + z^{-2} \right) \quad 5$$

$$(ii) \quad H(z) = \left(1 + \frac{1}{2} z^{-1} + \frac{1}{4} z^{-2} + z^{-3} \right) \quad 5$$

10. Write short notes on any *two* of the following : 2×5=10

- (a) Chirp Z Transform
 - (b) Impulse Invariance Method
 - (c) Computation Efficiency of FFT
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