MDE – 412

MASTER OF ARTS IN DISTANCE EDUCATION

Instructional Design

Time : 3 Hours

Maximum Marks : 75% Weightage

Note : (i) This question paper consists of three sections.

(ii) Please follow the word limit given in each section.

SECTION – A (Short Answer Type Question)

Answer any five of the following question in about 100 words each.

1. List five phases of the ADDIE model.

2. What is the meaning of the term 'Universal design' in the development of instructional materials?

3. Explain the concept of 'gap analysis' in designing a training programme.

4. What are the different learning styles of distance learners.

5. Explain any two features of e-learning.

6. Explain the term 'access devices' in the context of self-learning materials.

7. What are three different parts of a self-learning unit?

SECTION – B (Medium Answer type questions)

Answer any five of the following questions in about 250 words each.

8. Distinguish between learning objectives and learning outcomes.

9. Give any two implications of the Multiple Intelligences Theory in designing learning materials.

10. Describe any two types of student assessments in open and distance education.

11. Explain the main features of Piaget's theory of learning.

12. Describe the steps in designing a lesson plan.

13. Describe the purpose of learning resources in distance education.

14. What is the purpose of a 'student portfolio' in facilitating learning?

SECTION – C (Long answer type question)

Answer any two of the following questions in about 600 words each.

15. Describe the main principles of constructivism. Discuss the implications of constructivist school of thought for designing ODC materials.

16. Discuss the stages for designing a training programmes. Support your answer choosing a topic of your choice.

17. Explain the concept of 'Instructional Design". Discuss the purpose of instructional design in distance learning and describe the role of an instructional designer.