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B. TECH.-VIEP-ELECTRONICS AND COMMUNICATION ENGINEERING (BTECVI) Term-End Examination

June, 2019

BIEL-023 : INFORMATION THEORY AND CODING

Time : 3 HoursMaximum Marks : 70Note : Attempt any seven questions. All questionscarry equal marks. Use of scientificcalculator is permitted. Any missing datamaybe suitably assumed.

- 1. (a) What is information theory ? Write down the properties of entropy. 5
 - (b) A source generates four messages m₀, m₁, m₂, m₃ with probabilities 1/3, 1/6, 1/4 and 1/4 respectively. The successive messages emitted by the source are statistically independent. Calculate the entropy of the source.

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- 2. State and explain Kraft's inequality theorem.10
- An information source produces a sequence of independent symbols having the following probabilities: 10

$$P_1 = \frac{1}{3}, P_2 = \frac{1}{27}, P_3 = \frac{1}{3}, P_4 = P_5 = \frac{1}{9}, P_6 = P_7 = \frac{1}{27},$$

Construct Binary code using Huffman encoding procedure and find its efficiency.

- (a) Define mutual information. Enlist its various properties.
 - (b) Discuss the term differential entropy for the continuous random variable. 5
- 5. State and prove Shannon's channel capacity theorem. What is its significance? 10
- 6. Show that the mutual information I (X; Y) of the channel, with the input probabilities P (xi), i = 1, 2, 3, 4 m and the output probabilities P (yi), j = 1, 2, 3, 4 n can be expressed as ; 10

I (X; Y) =
$$\sum_{i=1}^{m} \sum_{j=1}^{n} P(x_i, y_j) \log_2 \frac{P(x_i/y_j)}{P(x_i)}$$
.

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- 7. How is syndrome calculated in cyclic codes ? Explain. 10
- 8. (a) Write down the comparison between code tree and trellis diagram of convolutional encoder. 5
 - (b) Enlist the various properties of finite field. 5
- 9. (a) Compare the spectral efficiency of the three digital m-ary modulation schemes-ASK, PSK and FSK for various pulse shaping.
 - (b) Compare BPSK, QPSK and 8-PSK modulation schemes. 5

10. Write short notes on any two of the followings :

5 each

- (a) Bandwidth efficient modulation schemes
- (b) Viterbi decoding
- (c) Reed Solomon coding technique

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