BNMI-012(P)

BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS

Term-End Practical Examination

☐☐22☐

June, 2016

BNMI-012(P) : COMPOSITING

Time : 4 hours

Maximum Marks : 70

(Weightage 70%)

Note : *Attempt any* ***one*** *question.*

1. Refer to the footage and using MatchMover do a MatchMove test.
   (MatchMove test : It is basically to apply checker texture to the 3D object in 3Ds Max/Maya and then track/solve in MatchMover to match the camera)   *70*

2. Using Fusion, composite the footage as per the video.
   Adhere to the below mentioned processes :   *70*
   (a)   Green screen chroma removal
   (b)   Camera projection using point cloud data from MatchMover software
   (c)   Colour correction to the overall output to match with the video

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