

**BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS**

**Term-End Practical Examination**

**June, 2016**

00350

**BNMI-009(P) : FX**

*Time : 4 hours*

*Maximum Marks : 70*

*(Weightage 70%)*

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*Note : Attempt the following question.*

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1. Create a simulation of "**Water Fountain**" using particle system and save the final render of 640 × 480 resolution.

70