

**BACHELOR OF ARTS IN 3D ANIMATION AND
VISUAL EFFECTS**

Term-End Theory Examination

00493

June, 2016

BNMI-003 : THE ART OF EDITING

Time : 1 $\frac{1}{2}$ hours

Maximum Marks : 30

Note : Attempt all questions. Section A has objective type questions. Select the correct answer. Each question carries 1 mark.

SECTION A

1. NLE stands for _____ . 1
- (a) Non-Linear Editing
- (b) National Language Examination
- (c) None of these
2. Adobe Premiere is a/an _____ . 1
- (a) Audio editing software
- (b) Video editing software
- (c) None of these

3. F5 is the default shortcut key in Adobe Premiere for _____. *1*
- (a) Media
 - (b) Capture
 - (c) None of these
4. We can record sounds in Adobe Premiere. *1*
- (a) True
 - (b) False
5. Stereo and Mono are types of _____. *1*
- (a) video files
 - (b) colour models
 - (c) audio signals
6. *.mov is a _____. *1*
- (a) Video file format
 - (b) Audio file format
 - (c) None of these
7. The standard action safe margin is _____. *1*
- (a) 40%
 - (b) 10%
 - (c) None of these
8. Moving Picture Experts Group (MPEG) sets standards for Audio and Video compression. *1*
- (a) True
 - (b) False

9. Marking is _____ . 1
- (a) marking pictures
 - (b) setting 'in' and 'out' points of a clip
 - (c) None of these
10. Rolling editing means moving an edit point without affecting the rest of the timeline. 1
- (a) True
 - (b) False
11. HD stands for _____ . 1
- (a) Health Definition
 - (b) High Definition
 - (c) None of these
12. Hertz is the unit of _____ . 1
- (a) sound frequency
 - (b) light intensity
 - (c) None of these
13. The frame rate in NTSC is _____ . 1
- (a) 25
 - (b) 30
 - (c) None of these

14. Editing is a part of _____ . 1
- (a) Pre-production
 - (b) Post-production
 - (c) None of these
15. Ctrl + G is the shortcut key for _____ in Adobe Premiere. 1
- (a) cut
 - (b) group
 - (c) speed

SECTION B

Answer the following questions. Each question carries 5 marks.

16. What is titling ? Explain the process of creating titles in Adobe Premiere. 5
17. What do you understand by audio filters ? Explain in brief. 5
18. Discuss the use of Slip edit tool. 5
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