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BICS-003

B.Tech. - VIEP - COMPUTER SCIENCE AND ENGINEERING (BTCSVI)

☐☐☐☐☐☐☐ Term-End Examination
June, 2016

BICS-003: OBJECT ORIENTED PROGRAMMING

1 ime : .	3 nours Maximum Marks	Maximum Marks: 70		
Note: Attempt any seven questions.				
1. (a)	What do you understand by object identity Explain with an example.	?		
(b)	What is operator overloading? Explain it with a suitable example.	5		
2. (a)	How are friend functions and static function invoked? Explain with an example.	ns <i>5</i>		
(b)	Write a program to overload + binary operator.	5		
3. (a)	What is object oriented programming? How is it different from procedure oriented programming?	5		
(b)	What is the role of iostream.h and math.h header files? Explain in detail.	5		
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4.	(a)	What is the difference between calling methods for constructor and destructor?	5
	(b)	Write a program to exchange values between two classes. (Use Friend Function)	5
5.	(a)	What is virtual function? What is the use of virtual function?	5
	(b)	Write a program to declare a pointer to a member and display the content of the variable.	5
6.	(a)	What is dynamic initialization? Is it possible in C?	5
	(b)	What are inline functions? Discuss their advantages and disadvantages.	5
7.	-	lain each of the following terms with an nple:	10
	(a)	Encapsulation	
	(b)	Information hiding	
	(c)	Polymorphism	
	(d)	Exception handling	
8.	Exp	lain any <i>two</i> of the following: 5+5	=10
	(a)	Sequential Access File	
	(b)	Unexpected Exception	
	(c)	Random Access File	