

**CERTIFICATE IN INFORMATION
TECHNOLOGY (CIT)
Term-End Examination
December, 2023
CIT-003 : WEB BASED TECHNOLOGIES AND
MULTIMEDIA APPLICATIONS**

Time : 2 Hours

Maximum Marks : 50

Weightage : 75%

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- Note :** (i) *There are **two** Sections in this paper—
Section A and Section B.*
- (ii) *All questions from Section A are
compulsory.*
- (iii) *Attempt any **three** questions from
Section B.*
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Section—A

1. In the following objective type questions, each question has four choices. Select the correct choice as your answer. If none of the given choices are correct, then write 0 (zero) as your answer. Each objective type question carries 1 mark. Write your answers in the answer-sheet.

- (a) The computers operating on different platforms are connected to Internet using the protocol named
- (i) UDP
 - (ii) TCP/IP
 - (iii) FTP
 - (iv) DNS
- (b) Which of the following technologies allows you to make a voice call over Internet ?
- (i) VoIP
 - (ii) TELNET
 - (iii) FTP
 - (iv) USENET
- (c) Which of the following is a scalable computing architecture ?
- (i) Standard computing
 - (ii) Server side computing
 - (iii) Client-server computing
 - (iv) Mobile devices
- (d) Which of the following error codes for 'Bad File Request' in a browser ?
- (i) 52
 - (ii) 400
 - (iii) 401
 - (iv) 404

- (e) An IPv4 address is of bits.
- (i) 8
 - (ii) 16
 - (iii) 32
 - (iv) 64
- (f) You can define the content of cell in HTML by using the tag.
- (i) <data>
 - (ii) <tr>
 - (iii) <th>
 - (iv) <td>
- (g) Which of the following is the most popular scripting language for the client side scripting ?
- (i) C++
 - (ii) HTML
 - (iii) JavaScript
 - (iv) XML
- (h) Which of the following is a standard for storing digital video ?
- (i) mpeg
 - (ii) wav
 - (iii) vga
 - (iv) gif

- (i) Which of the following types of simulation uses multimedia to engage student in a particular problem situation ?
- (i) Situational based
 - (ii) Scenario based
 - (iii) Knowledge based
 - (iv) Multimedia based
- (j) A is a record of the nodes that a user has accessed in viewing a hypertext network.
- (i) Trial
 - (ii) Sequence
 - (iii) Link
 - (iv) Link sequence
2. (a) Define the following terms in the context of Internet/HTML/Multimedia : 4
- (i) Document conferencing
 - (ii) Thumbnails
 - (iii) HTML links
 - (iv) URL
- (b) Compare and contrast the following in the context of Internet/HTML or multimedia : 3×2=6
- (i) Web Server and Web Client
 - (ii) Frames and <Div> tag
 - (iii) 2D animation and 3D animation

Section—B

*Note : Attempt any **three** questions from the following.*

3. (a) What is a search engine ? Explain the purpose of spidering, indexing and storing in the context of a search engine. 6
- (b) Explain the components of an IPv4 address with the help of an example. What is the use of subnet mask in this context ? 4
4. (a) What is the purpose of 'Form' in HTML ? Explain any four different input types in a Form with the help of an example. 5
- (b) Explain the HTML commands for creating a table with the help of an example. 5
5. (a) What is a vector image ? How is it different to a bitmap image ? 4
- (b) What is hypertext ? How is it different from hypermedia ? What are the advantages of using hypertext ? Explain the role of hypertext in online documentation. 6
6. Explain the following with the help of an example/diagram, if needed : 10
 - (a) Authority tools
 - (b) Different levels of Headings in HTML
 - (c) Components of a Web Address
 - (d) MODEM