

**BACHELOR OF COMPUTER
APPLICATIONS (BCA)**

Term-End Examination

December, 2020

**BCS-052 : NETWORK PROGRAMMING AND
ADMINISTRATION**

Time : 3 Hours

Maximum Marks : 100

***Note :** Question number 1 is compulsory. Attempt
any **three** questions from the rest.*

1. (a) What is the maximum capacity of datagram that can be carried by Internet protocol ? Also, explain, how IP datagrams are discarded from the network. 5
- (b) The following is the TCP header in hexadecimal format : 10

04321017 01231311 00000234 62324216
00134217

- (i) What is the destination port number ?
 - (ii) What is the sequence number ?
 - (iii) What is the source port number ?
 - (iv) What is the length of TCP header ?
 - (v) What is the acknowledgement number ?
- (c) What is ICMP ? Explain the functions of ICMP. 5
- (d) Which field of IP header is used for selecting type of service ? Explain. 5
- (e) Why and how is broadcasting used in ARP ? 5
- (f) Write any *five* disk management functions in the context of Disk Security Management. 5
- (g) How the “Disk usage” is checked in Linux ? Explain with an example. 5

2. (a) Compare and contrast TCP/IP and OSI model. Also, draw the layer diagram for each model. 10
- (b) What is meant by byte-ordering ? For what purpose the following socket calls are used ? Explain using an example for each : 10
- (i) htons()
 - (ii) htonl()
 - (iii) ntohs()
 - (iv) ntohl()
3. (a) Explain the purpose of the following fields of the TCP and IP : 10
- (i) Urgent Pointer
 - (ii) Window size
 - (iii) Sequence number
 - (iv) Fragment offset
- (b) Explain the distance vector routing algorithm with an example. 10

4. (a) What is a Socket ? Explain the structure of a socket with the help of a diagram. List and explain different types of sockets. 10
- (b) What are the different remote network administration tools ? Explain the features of each. 10
5. Differentiate between the following : $5 \times 4 = 20$
- (a) Supernet and Subnet
 - (b) Broadcasting and Multicasting
 - (c) read() and write() system calls
 - (d) UDP and TCP
 - (e) Switches and Hubs