

00262

**BACHELOR OF ARTS IN 3D ANIMATION AND
VISUAL EFFECTS**

Term-End Practical Examination

December, 2017

BNMI-006(P) : 3D BASICS-II

Time : 4 hours

Maximum Marks : 70

(Weightage 70%)

Note : Attempt the following question.

1. Create a rig set up of a human hand. The functionality of the rig should be as per the reference video. 70

OR

- Animate the cartoon rig and create an animated run cycle @ 25fps. 70
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