

00522

**BACHELOR OF ARTS IN 3D ANIMATION AND
VISUAL EFFECTS**

Term-End Theory Examination

December, 2017

BNMI-012 : COMPOSITING

Time : 1½ hours

Maximum Marks : 30

Note : All questions are compulsory

SECTION-A

The following section has objective type questions.
Choose the right answer. Each question carries
1 mark.

1. In Matchmover, shortcut of Automatic clean up is _____ 1
(a) F10
(b) F11
(c) F12

2. The _____ is the distance between the film 1
and the optical center of the lens.
(a) Focal distance
(b) Focal length
(c) Focal width

3. Motion capture process require minimum two synchronized cameras shooting at the same scene. 1
(a) True
(b) False
4. In matchmover, _____ key is used to lock the camera. 1
(a) C
(b) K
(c) L
5. *.jpg image format contains 8 bit color per channel. 1
(a) True
(b) False
6. In Fusion, crop node is used to : 1
(a) trim unwanted part of an image
(b) add another image
(c) remove image
7. Full form of LUT is _____. 1
(a) Look Up Table
(b) Look Up Target
(c) Look Up Test
8. p Image Emitter is used to emit particles from the input image. 1
(a) True
(b) False

9. Which of them is used for rendering the image sequence in Fusion. 1
- (a) Loader
(b) Export
(c) Saver
10. Projection is a technique for texturing geometry known as _____. 1
- (a) Camera Projection
(b) Rear Projection
(c) Top Projection
11. Loader node is used to _____. 1
- (a) Import an image sequence
(b) Export an image sequence
(c) Render an image sequence
12. Gaussian and vector blur are giving you a same result in Fusion. 1
- (a) True
(b) False
13. In Matchmover, _____ color represents good 3D tracking points. 1
- (a) Green
(b) Red
(c) Yellow

14. In Matchmover, pan navigation can be accessed by _____. 1
- (a) Shift + Alt + Click
 - (b) Alt + Click
 - (c) Ctrl + Alt + Click
15. The _____ view is used mainly for supervised 2D tracking. 1
- (a) Parameter
 - (b) Track
 - (c) Test

SECTION - B

Answer the following questions in brief. Each question carries 5 marks.

1. Explain the technique to preserve the shadow in keying. 5
 2. Explain the technique to preserve the thin (hair) detail in chroma key. 5
 3. Discuss the Importance of chroma keying in VFX shot. 5
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