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CS-69

P.T.O.

BACHELOR OF COMPUTER APPLICATIONS (BCA) (Pre-Revised)

00545

CS-69

Term-End Examination

December, 2016

CS-69: TCP/IP PROGRAMMING

Time: 2 hours Maximum Marks: 60 Note: Question number 1 is compulsory. Answer any three questions from the rest. Assume an IP address 220.34.38.0. Find 1. (a) the class, the block and the range of addresses. 3 Given the IP address and the mask of a **(b)** class as: IP address: 135.134.112.66 Mask : 255,255,244.0 What is the subnet address? 4 (c) How TCP does manage lost acknowledgements duplicate and segments? 4 (d) What are the drawbacks of distance vector routing protocol? 3 Differentiate between TCP/IP model and (e) OSI reference model. 5

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	server. Once a connection is established, the client program sends a string to the server. The server checks whether the string is a palindrome or not and sends the reply to the client as Yes or No. Also	
	explain the logic of the program.	7
(g)	What is the need of RARP? How does it work?	4
(a)	Describe the architecture of the Internet.	3
(b)	Explain the meaning of the following fields	
	in an IP datagram, with examples:	4
	(i) Time to Live (TTL)	
	(ii) Fragment Offsets	
(c)	What is a socket? Write the difference between an active and a passive socket.	3
(a)	Differentiate between classful and classless	_
		5
(b)	Differentiate between stateful and stateless programs.	3
(c)	What is the purpose of the following system calls?	2
	(i) bind()	
	(ii) accept()	
	(a) (b) (c) (a) (b)	the client program sends a string to the server. The server checks whether the string is a palindrome or not and sends the reply to the client as Yes or No. Also explain the logic of the program. (g) What is the need of RARP? How does it work? (a) Describe the architecture of the Internet. (b) Explain the meaning of the following fields in an IP datagram, with examples: (i) Time to Live (TTL) (ii) Fragment Offsets (c) What is a socket? Write the difference between an active and a passive socket. (a) Differentiate between classful and classless addressing with the help of examples. (b) Differentiate between stateful and stateless programs. (c) What is the purpose of the following system calls? (i) bind()

4.	(a)	Illustrate the process of connection establishment in TCP.	4
	(b)	Explain the purpose of the following TCP header fields:	3
		(i) Window	
		(ii) Urgent pointer	
-	(c)	What is the need of a POP server in the transfer of an e-mail?	3
5.	(a)	How does a DNS server work?	5
	(b)	Specify all elements of a URL with the help of an example.	2
	(c)	How does FTP differ from other application	
		layer protocols?	3