No. of Printed Pages: 3

Time: 2 hours

BCS-061

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Maximum Marks: 60

PTO

BACHELOR OF COMPUTER APPLICATIONS (BCA) (Revised)

Term-End Examination

□□□□□□□ December, 2016

BCS-061: TCP/IP PROGRAMMING

Note: Question no. 1 is compulsory. Answer any three questions from the rest. (a) How is the TCP/IP model different from 1. OSI model? Compare the features of each layer in both the models. 8 What is the need of IP addressing? (b) Explain in detail. 5 Write the difference between interactive (c) and concurrent programs using an example for each 7 (d) What are the data types defined by the socket interface? Give an example for each data type. 6 (e) Why does FTP use two connections? Explain the working of FTP. 4

1

2. (a) Explain the significance and use of the following TCP/IP Protocols: ARP, RARP, ICMP and IGMP.

6

(b) How does TCP handle out-of-order segments? Explain the procedure with a suitable diagram.

4

3. (a) What is the maximum length of an IP address? Explain the network and host part of the IP address. Also explain the classes used in IP addresses.

5

(b) Differentiate between distance-vector and link-state routing algorithms.

5

4. Write an algorithm each for UDP client and UDP server with the following specifications:

10

- (a) Client program prompts the user to enter three numbers and sends their numbers to the server.
- (b) Server should be able to handle multiple clients and send the smallest number back to the respective client, prefixed with the user name.

Note: Assume you have the list of users in the server database.

5. Write short notes on the following:

 $5 \times 2 = 10$

- (a) Dynamic DNS
- (b) htons() System Call
- (c) Byte Ordering
- (d) TELNET
- (e) HTTP