BNMI - 012 (P) F2F

BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS

Term-End Practical   00874

December, 2013

BNMI-012(P) F2F : COMPOSITING (GROUP B)

Time : 4 hours   *Maximum Marks : 70*

(Weightage 70%)

Note :   *Attempt ALL questions.*

1.   Refer to the given reference footage and using MatchMover do a Checker test for the   **70**
     given footage.

     (Checker Test : It is basically to apply checker texture to the 3d object in 3Ds max/
     Maya and then track/solve in MatchMover to match the camera)

OR

2.   Using Fusion composite the above footage as per the given reference video.   **70**

     Adhere to the below mentioned process.

     (a)   Chroma Removal

     (b)   Camera projection using point cloud data from MatchMover

     (c)   Color correction to the overall output to match with the given reference
           video

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