

BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS

Term-End Practical

00751

December, 2013

BNMI-011(P)(Set-II) F2F : CHARACTER ANIMATION

Time : 4 hours

Maximum Marks : 70

(Weightage 70%)

Note : Attempt ALL questions.

1. Do an Exterior "*Day lighting*" for the 3D House and the mood for lighting is *Bright and sunny*. Save the rendered output (*.jpg) with a resolution of 1280 × 720. **70**