

BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS

Term-End Practical

00651

December, 2013

BNMI-009 (P) (Set-II) F2F : FX

Time : 4 hours

*Maximum Marks : 70
(Weightage 70%)*

Note : Attempt ALL questions.

1. Create a simulation of "3D fireworks" using particle system. Save the final rendered video (*.mov) of 640x480 resolution. **70**

