

**DIPLOMA VIEP COMPUTER SCIENCE AND
ENGINEERING (BTCSEVI)**

Term-End Examination

December, 2013

**BICS-035 : JAVA BASIC AND OBJECT MODELING
DESIGN**

Time : 2 hours

Maximum Marks : 70

Note : Attempt any five questions. Question No.1 is compulsory. All questions carry equal marks.

1. (a) Attributes and methods that are visible from any method in any class are said to be : **7x2=14**
 - (i) Private
 - (ii) Protected
 - (iii) Public
 - (iv) None of these.
- (b) Who developed Java language ?
 - (i) Ken Thomson.
 - (ii) Bjarne Stroustrup.
 - (iii) Dennis Ritchie.
 - (iv) James Gosling.
- (c) The default return datatype in function definition is :
 - (i) int
 - (ii) float
 - (iii) char
 - (iv) double

- (d) Which one is the invalid relationship in use case diagrams ?
- (i) Use.
 - (ii) Generalization.
 - (iii) Subtyping.
 - (iv) Extend.
- (e) Interface classes are means through which the attributes interface with instances of an entity. (True/False)
- (f) Sequence diagrams can also capture concurrent activities. (True/False)
- (g) More Advanced state diagrams are drawn for multiple objects. (True/False)
2. (a) What are the key features of Java? Explain the concept of byte code in Java. 7
- (b) What are the rules for abstract class? Explain abstract classes and abstract methods. 7
3. (a) Write a program in JAVA to display the first 10 natural numbers and their sum. 7
- (b) What is exception handling ? Explain the use of try and catch in JAVA. 7
4. (a) Define abstraction, aggregation and generalization. 7
- (b) Describe use case driven approach (OOSE) by Jacobson. 7
5. (a) Explain the relationship between object and dynamic models. 7
- (b) What is multiplicity in associations ? Explain multiplicity with example. 7

6. (a) Describe various UML diagrams and state purpose of each diagram in brief. 7
(b) Draw collaborative diagram for issuing book from a library. 7
7. (a) Describe the principles of package diagram that decides which class will go in same package. 7
(b) Explain deployment diagram with example. 7
8. Write short notes on the following (any four) :
(a) Activity diagram.
(b) State chart diagram. **3.5x4=14**
(c) Functional modeling.
(d) Multiple Inheritance.
(e) Metadata.
(f) Packages in Java.
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