**MMTE-003** 

# M.Sc. (MATHEMATICS WITH APPLICATIONS IN COMPUTER SCIENCE) M.Sc. (MACS)

## **Term-End Examination**

### June, 2011

#### MMTE-003 : PATTERN RECOGNITION AND IMAGE PROCESSING

Time : 2 hours Maximum Marks : 50 Note : Attempt any five questions. All questions carry equal marks. Use of calculator is not allowed. 1. Given an image with the following (a) 5 histogram (0, 10, 0, 10, 0, 10, 0, 10). Apply equalization and obtain the resulting . histogram. List and briefly explain any five intensity (b) 5 transformation functions commonly used in image processing. 2. (a) Show that rotating an image f(x, y) by an 3 angle  $\theta_0$  results in the rotation of the 2-D Fourier Transform F(u, v) by the same angle. Given that the 2-D Fourier transform 3 (b) F (u, v) is real and odd, obtain the constraints on the form of image f(x, y)

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- (c) Define homomorphic filtering. Where is 4 such filtering used and why ?
- **3.** (a) Explain the functioning of the following **4** adaptive filters.
  - (i) Adaptive mean filter
  - (ii) Adaptive median filter
  - (b) Describe Optimal Notch filtering. Derive the 4 mathematical expression to explain its functioning.
  - (c) Given that blurring degradation can be 2 modeled as convolution with the function

h (x, y) = 
$$\frac{x^2 + y^2 - 2\sigma^2}{\sigma^4}$$
.  $e^{-\frac{x^2 + y^2}{2\sigma^2}}$ 

Obtain the degradation in the frequency domain.

- 4. (a) Explain how the Fourier slice theorem can 4 be used for reconstructing the original image from the projections.
  - (b) Suggest a strategy for making the 2 reconstruction computationally efficient.
  - (c) Obtain the Radon Transform of the 4 following function.

$$f(x, y) = \begin{cases} A ; & |x|, |y| \le r \\ 0 ; & \text{otherwise} \end{cases}$$

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- 5. Given an image with uniform histogram. Explain 10 the effect of applying following compression techniques: (i) Huffman, (ii) Golomb (iii) LZW, (iv) Prediction coding and (v) Optimal Quantization.
- (a) Explain in detail Otsu's method for global 5 thresholding
  - (b) Explain in detail how Hough Transform 5 can be used for edge linking. Bring out the details of the Hough transform in the explanation.
- 7. (a) The following pattern classes have Gaussian 5 Pdf.

 $W_1 = \{(0, 0)^T, (2, 0)^T, (2, 2)^T, (0, 2)^T\}$  and  $W_2 = \{(4, 4)^T, (6, 4)^T, (6, 6)^T, (4, 6)^T\}.$ 

Assume P (W<sub>1</sub>) = P (W<sub>2</sub>) =  $\frac{1}{2}$ , obtain the equation of the Bayes decision boundary between the classes.

(b) List and briefly explain any five statistical 5 descriptors for textures.

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