No. of Printed Pages: 4

MCS-012

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MCA (Revised)

Term-End Examination June, 2010

MCS-012: COMPUTER ORGANISATION & ASSEMBLY LANGUAGE PROGRAMMING

Time: 3 hours Maximum Marks: 100

(Weightage 75%)

Note: Question no. 1 is compulsory and carries 40 marks.

Attempt any three questions from the rest.

- (a) How does the cache memory improve the overall processing speed of a computer system? Explain.
 - (b) Explain the differences between DRAM and 5 SRAM. Draw a cell of SRAM.
 - (c) What is an Interrupt? What happens on the occurance of an interrupt?
 - (d) Simplify the following boolean function in SOP and POS forms by means of K-Maps.

 $F(A, B, C, D) = \Sigma(0, 2, 8, 9, 10, 11, 14, 15).$

- (e) A machine supports 30 operations and 12 addressing modes. The machine has 128 registers and the size of its main memory is 1 MB. Design a simple instruction format for the machine. You may assume that all the instructions in this machine have one register and one memory operand.
- (f) Draw a block diagram to illustrate the operation of micro programmed control unit.
- (g) Explain the differences between FAR and NEAR procedures with the help of an example each.

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- (h) Write a program in 8086 assembly language 5 that reverses a string stored in the data segment.
- 2. (a) Explain the working of JK flip flop with the help of suitable diagrams. Discuss its application in designing of a synchronous counter.
 - (b) Explain the following instructions of 8086 10 microprocessor with the help of an example each:
 - (i) XLAT
- (ii) DAS
- (iii) CMPS
- (iv) ROL

- 3. (a) What are the various addressing schemes 9 used for memory references? Give an example of each.
 - (b) Can we store control and status information 3 in the memory. Justify your answer.
 - (c) Represent 23.125₁₀ as single and double precision IEEE 754 format/standard.
 - (d) Explain the functioning of a DMA controller with the help of a suitable diagram.
- 4. (a) What is a segment in 8086 microprocessor? 5

 Can these segments overlap? Explain. What are the default pointers to these segments?
 - (b) Explain any two cache mapping schemes with the help of suitable diagrams.
 - (c) Write a 8086 assembly language program 7 to implement the following nested loop:

```
for (i=1 \text{ to } 10)

{
for (j=1 \text{ to } 10)

add 1 to Ax.
```

3

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- 5. Explain the following with the help of suitable 20 example/diagram if needed.
 - (a) Instruction cycle
 - (b) Quine Mckluskey method
 - (c) RISC and CISC Architecture
 - (d) Register Transfer Micro operations
 - (e) Liquid Crystal Displays (LCDs)

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