No. of Printed Pages : 4

CS-01

## PGDCA/MCA (I Year)/BCA 03142 **Term-End Examination** June, 2010

## **CS-01 : COMPUTER FUNDAMENTALS**

Time : 3 h	ours Maximum Marks : 7	Maximum Marks : 75	
Note: Q q	Question number <b>1</b> is <b>compulsory</b> . Answer <b>any thre</b> uestions from the rest.	e?	
<b>1.</b> (a)	Convert the following decimal numbers to binary equivalent :	5	
	(i) 39.37		
	(ii) 206.66		
	Add the numbers given in (i) and (ii) and convert the result into hexadecimal.		
(b)	Simplify the following Boolean function using four variable Karnaugh's map in product of sum form :	7	
	$F(A, B, C, D) = \Sigma(0, 1, 3, 5, 7, 11, 15).$		
	Also, draw the logic circuit for the simplified expression.		
CE 01	1 DT(		

CS-01

T

P.1.0.

(c) Assume rotational speed of a disk is 3600 rpm, the disk has 125 sectors/track and 512 bytes/sector. What is the data transfer rate and average latency time of the disk system. 5

7

6

5

- (d) What makes the cache memory fast ? Explain different types of mapping techniques used in cache memory organisation.
- (e) Write the contents of the conditional flags of the flag register of the 8086 microprocessor after subtraction of A and B is performed. Assume value of two 8 bit numbers A and B are 11001100 and 00111001 respectively.
- (a) Draw the logic diagram of 3 bit synchronous 7 counter. Also, explain its working.
  - (b) Define the following terms :
    - (i) Instruction Register
    - (ii) Interrupts
    - (iii) Interface
    - (iv) Fetch cycle
    - (v) Multiplexer
  - (c) Which of the categories of Flynn's 3 classification suits parallel processing. Explain.

**CS-01** 

(a) What are Bit - Slice ALUs ? What is a main 3 advantage of such ALUs.

(b) Explain the following Mnemonics of 8086 12 Instruction set, with an example of each.

(i) XLAT

3.

- (ii) DAA
- (iii) CMPS
- (iv) ROL and RCL
- 4. (a) Explain any four addressing modes with the 4 help of an example each.
  - (b) Explain the functioning of R-S flip-flop. 5How does J-K flip-flop overcome the problem of RS flip-flop ?
  - (c) Design and Explain an arithmetic pipelining for floating point addition or subtraction. Show with a flow chart.
- 5. (a) Give at least three differences between each of the following :
  - (i) Static dataflow and dynamic dataflow computers.
  - Multiprocessors with crossbar switch and Multiprocessors with multipost memory.
  - (iii) Horizontal micro instructions and Vertical micro instructions.
- **CS-01**

P.T.O.

6

9

3

(b) Explain the problem of cache coherence in 3 multiprocessor system.

(c) How does synchronisation take place in the 3 multiprocessor system ?