

DECVI / ACECVI

Term-End Examination

December, 2011

OIEL-002 : DATA STRUCTURES

Time : 2 hours

Maximum Marks : 70

*Note : Attempt any five questions. Question No. 1 is compulsory.*

1. (a) What is an Adjacency List ? 2x7=14
- (i) Representation of graph
  - (ii) Representation of priority Queue
  - (iii) Both (i) and (ii)
  - (iv) None of these
- (b) In post-fix notation  $a + b$  is written as :
- (i)  $+ ab$  (ii)  $ab +$
  - (iii)  $a + b$  (iv)  $a - b$
- (c) Which one is not a linear data structure ?
- (i) List (ii) Queue
  - (iii) Stack (iv) Tree
- (d) Which of the following is used in recursion ?
- (i) List (ii) Queue
  - (iii) Stack (iv) Tree

- (e) LIFO is used for :
- (i) List
  - (ii) Queue
  - (iii) Stack
  - (iv) Tree
- (f) Following notation is used for worst-case analysis of an algorithm.
- (i) Big-Oh
  - (ii) Omega
  - (iii) Theta
  - (iv) None of these
- (g) BFS and DFS are :
- (i) Traversal methods for graph
  - (ii) Traversal methods for tree
  - (iii) Both (i) and (ii)
  - (iv) None of these
2. (a) Differentiate between structure and union with suitable example. 7
- (b) What is Tail recursion ? How tail recursion is removed ? 7
3. (a) Write an algorithm for addition of two polynomials using linked list. 7
- (b) Write an algorithm to search an element in a doubly linked list. 7
4. (a) Write a program in C to reverse a string using stack. 7
- (b) Write an algorithm for insertion and deletion operations performed on the circular queue. 7

5. (a) What do you understand by hashing ? 7  
Explain any two hashing techniques.
- (b) Write an algorithm for insertion sort and 7  
analyze its complexity.
6. (a) Create a binary tree with 13 nodes. Perform 7  
in order, pre-order and post-order traversal  
of this tree.
- (b) Write an algorithm for Prim's method to find 7  
MST.
7. Write short notes on *any four* : 3.5x4=14
- (a) Sequential and random access files
- (b) Row-major and column major  
representation of matrix
- (c) Abstract Data Type
- (d) Priority Queue
- (e) Primitive Operations on Binary Tree
- (f) Graph Traversal Techniques
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