Time: 3 hours

Maximum Marks: 60

BACHELOR IN COMPUTER APPLICATIONS

Term-End Examination

December, 2011

CS-68: COMPUTER NETWORKS

Note: Question No. 1 is compulsory. Attempt any two questions from the rest.

- 1. (a) In which layer of OSI model "Routers" are used? How are routers helpful in congestion control in networks?
 - (b) What is the difference between a confirmed 4 service and an unconfirmed service? Give at least two examples of each.
 - (c) Assume there is heavy traffic on both a Token ring and CSMA/CO LAN. On which system a station is more likely to wait longer to send a frame? Justify your answer.
 - (d) Compare between fibre optics, coaxial cable 6 and UTP, when used as transmission media in LAN's.

	(e)	Explain the advantages and disadvantages of asynchronous and synchronous mode of data transmission.	4
	(f)	What is meant by channel Bandwidth? How is it related with signal to noise ratio?	4
	(g)	What are the advantages of using fixed size call in ATM?	2
2.	(a)	What are the disadvantages of circuit switching? How does it compare with packet switching? State which switching among them is best for telephone networks and why?	7
	(b)	Compare the OSI model with TCP/IP model. List two features of its layers above the network / Internet layer.	8
3.	(a)	Why is packet fragmentation needed in internet protocol? Explain the fragmentation and reassembly process with the help of an example.	7
	(b)	Explain the disadvantages of X.25 protocol. Also, write how Frame Relay over comes these disadvantages.	5
	(c)	Differentiate between Baseband and Broadband coaxial cable.	3

4. (a) Explain the working of gateways. How do 5 gateways link hosts and LANS? What are the various IP address classes? (b) 5 Write the range of these classes, sharing the network and host parts. (c) How does Token Ring Network work? 5 Explain it's similarities and differences with Ethernet. 5. What are the different types of multiplexing (a) 4 methods possible for analog signals? Explain. Why is CSMA/CD called non-deterministic 5 (b) protocol? How collisions are detected in it? Explain. Differentiate between the following: (c) 6

TCP and UDP

RARP

(i)

(ii)