

BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS

Term-End Practical

December, 2011

00954

BNMI-013(P) (Set-II) F2F : MATCH MOVING

Time : 4 hours

Maximum Marks : 70

(Weightage 70%)

Note : *Attempt any one of the following.*

1. Create a Rig setup for the given *"Revolving Chair"*. 70
The Functionality of the rig should be as per the reference video.

OR

1. Animate the given character and create an animation preview at 25-fps, with the help 70
of the reference video.