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BNMI - 012 (P) Set-II F2F

BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS

Term-End Practical December, 2011

00414

BNMI-012(P) (Set-II) F2F: COMPOSITING

Time: 4 hours

Maximum Marks: 70

(Weightage 70%)

Note: Attempt any one of the following.

1. Refer to the given reference footage and using MatchMover do a *Checker test* for the given footage.

(Checker Test: It is basically to apply checker texture to the 3d object in 3Ds max/Maya and then track/solve in MatchMover to match the camera)

OR

- Using Fusion composite the above footage as per the given reference video.
 Adhere to the below mentioned process.
 - (a) Chroma Removal
 - (b) Camera projection using point cloud data from Match Mover
 - (c) Color correction to the overall output to match with the given reference video.