

BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS

Term-End Practical

December, 2011

00974

BNMI-009 (P) (Set-I) F2F : FX (GROUP A)

Time : 4 hours

Maximum Marks : 70

(Weightage 70%)

Note : *Attempt the following question.*

1. Create a simulation of *"Fountain"* using particle system based on the reference video 70 and save the final rendered video (*.mov) of 640 × 480 resolution.

