

**BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS**

**Term-End Practical**

**December, 2011**

**00994**

**BNMI-007(P)(Set-I) F2F : 3D DESIGN**

*Time : 4 hours*

*Maximum Marks : 70*

*(Weightage 70%)*

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**Note :** *Attempt the following question.*

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1. Create a simulation of "Campfire" using particle system based on the reference video 70 and save the final rendered video (\*.mov) of 640 × 480 resolution.

