

**BACHELOR IN COMPUTER  
APPLICATIONS**

**Term-End Examination**

**December, 2010**

**BCS-061 : TCP / IP PROGRAMMING**

*Time : 2 hours*

*Maximum Marks : 60*

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*Note : Question no. 1 is compulsory. Answer any three questions from the rest.*

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1. (a) What is the purpose of "Type of service" field used in the header of IP datagram? Also, explain the maximum number of hops that a datagram can remain in, in the network before it is discarded. 5
- (b) Explain why does lost acknowledgement not necessarily force the re-transmission of TCP data segment ? 5
- (c) List and explain the various services offered by TCP to a running process on application layer. 5
- (d) How many networks are possible in each IP address class A, B and C ? Also, calculate the number of hosts per network in each given address class. 3

- (e) Explain the differences and similarities between OSI and TCP/IP model. 5
- (f) Identify the TCP/IP layer at which ICMP operates. Also, give any four functions performed by ICMP at that layer. 5
- (g) What are the disadvantages of classful addresses ? 2
2. (a) Draw and explain the three way handshake mechanism used by TCP for connection establishment. 5
- (b) An IP datagram has arrived with the following information in the header (in HEX) : 5
- 23 00 34 32 36 2B 00 32 E0 64 32 F5 3C 45  
54 32 17 23 0F 02 20 bytes
- Answer the following :
- (i) Are there any options?
- (ii) What is the size of the data?
- (iii) Is the packet fragmented
- (iv) What is the identification number of the packet?
- (v) How many more routers can the packet travel to ?

3. (a) Explain the purpose following fields of the TCP header format: 6
- (i) Urgent Pointer
  - (ii) Window Size
  - (iii) Sequence number
- (b) Why FTP uses two connections ? Also, briefly explain its working. 4
4. Write an algorithm each for a TCP client and TQ Server with the following specification. 10
- (i) TCP client will initiate the communication and send " Users name " to the server.
  - (ii) TCP server has a list of users. It accept the maximum fire clients at a time. TCP server accepts the user name from clients. As a reply it send the server system time to the respective client
- Note: Make suitable assumptions, if any. 10
5. Write the syntax of the following system calls along with the meaning of parameters used by them:
- (i) bind ( )
  - (ii) send to ( )
  - (iii) connect ( )
  - (iv) htons ( )
  - (v) get host by addr ( )
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