

BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS

Term-End Practical Examination

June, 2015

00158

BNMI-009(P) : FX

Time : 4 hours

Maximum Marks : 70

(Weightage 70%)

Note : *Attempt the following question.*

1. Create a simulation of **“particle VORTEX”** using particle system and save the final rendered video (*.mov) of 640×480 resolution.

70

