No. of Printed Pages: 2

BICSE-002

B.Tech. - VIEP - COMPUTER SCIENCE AND ENGINEERING (BTCSVI)

Term-End Examination June, 2015

00545

	BICSE-002 : OBJECT ORIENTED DESIGN AND PROGRAMMING					
Time: 3 hours Maximum M			<i>larks</i> : 70			
No	Note: Attempt any seven questions. Assume suitable missing data, if any.					
1.	tech	at do you understand by object oriented anology? Discuss the pros and cons of object onted technology with suitable example.	10			
2.	(a) (b)	What do you mean by generalization? Explain how it is related with inheritance. Define "operation" related to object and also explain its features.	<i>5</i>			
3.	(a)	Describe the term metadata. Explain why metadata is considered to be a useful concept.	5			
	(b)	What is the use of notations in software design?	5			
4.		cribe functional modelling. Explain the				

functional model.

10

5.	(a)	Compare and contrast OOA and OOD.	5
	(b)	Draw OMT object model for a course registration system of a university.	5
6.	(a)	Define object identity. What is the use of object ID's?	5
ę	(b)	Explain object meta model with suitable example.	5
7.	(a)	Write the policies for detailed design dealing with temporal data.	5
	(b)	How do you implement constraints ? Explain.	5
8.	Defir	ne the following terms with examples: $5 \times 2 =$	=10
	(a)	State	
	(b)	Link	
	(c)	Event	
	(d)	Visibility	
	(e)	Extensibility	
9.	(a)	Explain ONN constructs.	5
	(b)	Write the merits and demerits of Dynamic Model.	5
10.	Writ follo	te short notes on any ${\it two}$ of the wing: $2 \times 5 =$	=10
	(a)	Quality of a Design Model	
	(b)	Object Model Transformations	÷
	(c)	Packages	