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BICSE-001

## B.Tech. - VIEP - COMPUTER SCIENCE AND ENGINEERING (BTCSVI)

## Term-End Examination $\Box \Box \Box \Box \Box \Box \Box \Box$ June, 2015

## **BICSE-001: EMBEDDED SYSTEM**

Ti	me : 3	hours Maximum Marks:	Maximum Marks : 70	
<b>Note:</b> Answer any <b>seven</b> questions. All questions car equal marks.				
1.	(a)	Write the truth table for a three-input AND gate.	5	
	(b)	What is hardware and software partitioning? Explain.	5	
2.	(a)	What are the signals present in Microprocessor? Explain with a neat diagram.	5	
	(b)	What is DMA? Draw the architecture of DMA.	5	
3.	(a)	Differentiate between RISC and CISC processor architectures.	5	
	(b)	Write a short note on system optimization.	5	
4.	(a).	Describe the characteristics of the Round Robin with interrupts architecture.	5	
	(b)	Define RTOS. What are the priority levels for RTOS architectures?	5	
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5.	(a)	Discuss the task states in RTOS. Explain with neat sketch.	5
	<b>(b)</b>	What are the problems in semaphore?	5
6.	(a)	Define intertask communication. What are the tasks in it? Explain.	5
	(b)	What are the rules in interrupt routines in RTOS?	5
7.	Write	e short notes on the following :	
	(a) ·	Encapsulating Semaphores	5
	(b)	Encapsulating Queues	5
8.	(a)	How should the interrupt routines work?	5
	(b)	What are the RTOS performance metrics?	5
9.	(a)	Give the differences between a native linker and a locator.	3
	(b)	Draw and explain the process of building application software with native tools.	7
10.	(a)	Define ROM emulator. Explain with a neat diagram.	<b>5</b>
	(b)	State and explain the file formats and creating object files.	5