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MCS-206

**POST GRADUATE DIPLOMA IN
COMPUTER APPLICATIONS**

(PGDCA-NEW)

Term-End Examination

June, 2024

**MCS-206 : OBJECT ORIENTED
PROGRAMMING USING JAVA**

Time : 3 Hours

Maximum Marks : 100

Note : Question No. 1 is compulsory. Attempt any *three* questions from the rest.

1. (a) What is a class ? How a class is defined in Java ? Explain the differences between public and private classes. 5
- (b) What is a relational operator ? List and explain the use of different relational operators in Java. 5
- (c) Write a Java program which take radius of a circle as input and display its area. Define appropriate class and methods in the program.5

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- (d) What is inheritance ? How it is implemented in Java ? Define Vehicle class and inherit classes “Two wheeler vehicle” and “four wheeler vehicle” from vehicle class. Define appropriate constructors in all these three classes. 10
 - (e) What is File class in Java ? Explain the use of any two methods in File class. 5
 - (f) What is assertions in Java ? Explain how assertions are enabled and disabled in Java. 5
 - (g) Explain the use of JDBC in two-tier system. Also, explain the need of JDBC driver. 5
2. (a) Write a Java program to explain the use of “switch case” and “break” statements. 5
 - (b) What is method overloading ? Implement it with the help of a program ? 5
 - (c) What is abstract class ? List its advantages. In java how an abstract class is defined ? Can you crate object from an abstract class ? Also, explain differences between abstract class and interface. 10
3. (a) What is an exception ? Discuss the Throwable class hierarchy. Also, explain checked and unchecked exception.

- (b) What is an access specifier (control) ? What are the different types of access specifiers ? Explain why methods of interface are public ? Write Java code to show how interface is extended. 10
4. (a) What are the various steps for connecting Java application with database using JDBC ? Explain with the help of program segment. Also, explain the difference between commit and rollback.
- (b) What is the need of event handling in GUI programming ? Explain how events are handled in Java Fx. 10
5. Write short notes on the following : 4×5=20
- (a) Multithreading in Java
 - (b) Use of “finally” block in Exception Handling
 - (c) uses of “super” keyword
 - (d) Arrays in Java
