No. of Printed Pages : 5 MMTE-003

# M. Sc. (MATHEMATICS WITH APPLICATIONS IN COMPUTER

### SCIENCE) [(M. Sc.) MACS]

#### **Term-End Examination**

#### **June**, 2022

## MMTE-003 : PATTERN RECOGNITION AND IMAGE PROCESSING

Time : 2 Hours

Maximum Marks : 50

Note: Attempt any five questions. All questions carry equal marks. Use of calculator is not allowed.

- 1. (a) Briefly discuss the terms "Convolution" and "Correlation". Also discuss their respective roles in image processing. 2
  - (b) Consider a digital image of size  $1024 \times 1024$ , and a convolution mask of size  $64 \times 64$ . Compute the number of multiplications needed in spatial domain and frequency domain to perform the convolution operation. 3

(c) For the reference image :

$$f(x, y) = \begin{bmatrix} 3 & 2 & 1 \\ 1 & 2 & 1 \\ 3 & 2 & 2 \end{bmatrix}$$
  
and  $\hat{f}(x, y) = \begin{bmatrix} 3 & 1 & 1 \\ 1 & 1 & 2 \\ 1 & 1 & 1 \end{bmatrix}$ 

[2]

Compute the MSE, SNR and PSNR for an 8-bit image.

- 2. (a) What is histogram equalization ? How is it applied in image processing ? Verify the statement, "The second pass of histogram equalization will produce exactly the same results as the first pass has produced." 5
  - (b) What is 'Huffman coding' ? How many total bits are required to code for the string *abcdef*, whose data given below, by using Huffman coding ? 5

Symbol	Frequency
a	21
b	16
С	15
d	18
e	32
f	8

- 3. (a) Find out the maximum entropy of a sequence consisting of 14 binary digits, having nine 1's and five 0's. 2
  - (b) How does Bayesian classifier perform classification ? Apply the Bayesian classifier on the following dataset and predict the class of (2, 2):

<i>a</i> <sub>1</sub>	$a_2$	Class (i)
2	0	$c_1$
0	2	$c_1$
2	4	Co.
0	2	02
3	2	$c_2$
		$c_2$

- (c) Show that Fourier transform matrix for a  $4 \times 4$  image is a unitary matrix. 2
- 4. (a) What are Median fillers ? Briefly discuss their utility in image processing. Compute the median value of the pixel circled below, using 3 × 3 mask :

$$\begin{bmatrix} 1 & 5 & 7 \\ 2 & 4 & 6 \\ 3 & 2 & 1 \end{bmatrix}$$

- (b) Briefly discuss any two of the following, and illustrate through an example for each: 5
  - (i) Sampling
  - (ii) Quantization
  - (iii) Clustering
- 5. (a) What is digital image watermarking ? Give block diagrams for embedding and extraction of a digital image watermark. 5
  - (b) Briefly discuss Sobel operator and Prewitt operator. Apply Sobel operator and prewitt operator on the image given below : 5

$$\begin{bmatrix} a_1 & a_2 & a_3 \\ a_4 & a_5 & a_6 \\ a_7 & a_8 & a_9 \end{bmatrix}$$

6. (a) Determine the Fourier spectrum of a onedimensional constant function f(x), defined as : 2

$$f(x) = c$$
 for  $0 \le x \le N - 1$ 

- (b) Briefly discuss the following transforms : 8
  - (i) DCT
  - (ii) DFT
  - (iii) FFT
  - (iv) HAAR

7. (a) Compute Euclidean, Manhattan average and Chebyshev distances for the objects  $O_1$  and  $O_2$  with two attributes  $x_1$  and  $x_2$ , whose details are as follows : 3

Variable

Object	$x_1$	$x_2$
$O_1$	5	6
$O_2$	2	3

(b) Write Canny edge-detection algorithm.What are the three stages of Canny edgedetector ? Briefly explain each phase. 7