

No. of Printed Pages : 4

**BCS-031**

**BACHELOR OF COMPUTER  
APPLICATIONS (BCA) (REVISED)**

**Term-End Examination**

**June, 2020**

**BCS-031 : PROGRAMMING IN C++**

*Time : 3 Hours*

*Maximum Marks : 100*

*Weightage : 75%*

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*Note : Question No. 1 is compulsory and carries  
40 marks. Attempt any three questions from  
the rest.*

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1. (a) Explain, how structured programming paradigm is different from object oriented paradigm. 5

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- (b) What is encapsulation ? How is it different from information hiding ? Explain with the help of an example. 5
- (c) Explain the concept of copy constructor with the help of an example and program. 5
- (d) What is access control specifier ? Explain public access control specifier with example. 4
- (e) Explain, how memory management is performed in C++. 5
- (f) What is a stream manipulator ? Explain the use of setw( ) and setprecision( ) as stream manipulator. 6
- (g) What is operator overloading ? Briefly discuss the general rules of operator overloading. 6
- (h) What is scope resolution operator ? Explain its use with the help of a C++ program. 4

2. (a) What is a container in C++ ? List main types of container in C++. Also list some common member functions of container class. 10
- (b) What is static member in C++ ? Explain the use of static data member and static member function with the help of an example and program in C++. 10
3. (a) What do you mean by polymorphism ? How is runtime polymorphism different from compile time polymorphism ? Give example(s) to support the above difference. 10
- (b) What is a virtual function ? How virtual function relates to inheritance ? What happens if we don't use the virtual function in the inheritance ? Explain with the help of an example and program. 10

4. (a) What is message passing ? Demonstrate the utility of message passing with the help of an example code in C++. 8
- (b) Write a program in C++ to add two  $3 \times 3$  matrices. Define proper class, constructor, destructor and methods in the program. 12
5. (a) Write a program in C++ to open an existing file and insert the text "My C++ file" at the end of it. Incorporate suitable comments, to improve the code readability. 10
- (b) What is a friend function ? Explain *two* merits and *two* demerits of using friend functions, with the help of an example. 10