

**BACHELOR OF ARTS IN 3D ANIMATION AND  
VISUAL EFFECTS**

**Term-End Theory Examination**

**June, 2019**

00523

**BNMI-014 : EDITING**

*Time : 1  $\frac{1}{2}$  hours*

*Maximum Marks : 30*

*(Weightage 30%)*

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**Note : Attempt all questions.**

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**SECTION A**

*Section A has objective type questions. Please select the correct answer. Each question carries 1 mark.*

1. EDL stands for \_\_\_\_\_ .
  - (a) Edit Data Line
  - (b) Edit Decision List
  - (c) None of the above
  
2. In Final Cut Pro, the level of undo can be changed through \_\_\_\_\_ .
  - (a) Project settings
  - (b) User preferences
  - (c) Sequence settings

3. \_\_\_\_\_ is the SMPTE time code.
- (a) Feet : Minute : Second : Frame
  - (b) Frame : Minute : Second : Hour
  - (c) Hour : Minute : Second : Frame
4. Text animation cannot be done by \_\_\_\_\_ .
- (a) Soundtrack Pro
  - (b) Motion
  - (c) Microsoft PowerPoint
5. 3D titles can be created by 'Motion'.
- (a) True
  - (b) False
6. DVD stands for \_\_\_\_\_ .
- (a) Digital Video Device
  - (b) Digital Versatile Disc
  - (c) Digital Video Disc
7. Data from tape can be captured in FCP.
- (a) True
  - (b) False
8. Video transitions can be used between two shots.
- (a) True
  - (b) False

9. In FCP, we cannot do \_\_\_\_\_ .
- (a) Audio effects
  - (b) 3D compositing
  - (c) Color correction
10. Bins are used to organise clips in project window.
- (a) True
  - (b) False
11. Frame is the smallest unit of video.
- (a) True
  - (b) False
12. Page Peel is a/an \_\_\_\_\_ .
- (a) Video transition
  - (b) Audio transition
  - (c) None of the above
13. Cross cutting is also known as \_\_\_\_\_ .
- (a) Jump cut
  - (b) Parallel editing
  - (c) None of the above
14. \*.mov is a video file format.
- (a) True
  - (b) False
15. An Append Edit adds one or more clips to the end of a project.
- (a) True
  - (b) False

## **SECTION B**

*Answer **all** questions. Each question carries **5** marks.*

- 16.** Write a short note on 'Parallel Editing'.
  - 17.** What is EDL ? Discuss the use of EDL in editing process.
  - 18.** What is post-production ? Discuss the importance of post-production in animation film-making.
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