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BNMI-002

**BACHELOR OF ARTS IN 3D ANIMATION AND
VISUAL EFFECTS**

Term-End Theory Examination, 2019

BNMI-002 : DIGITAL ENHANCEMENT

Time : 1½ Hours]

[Maximum Marks : 30

Note : Attempt all questions.

SECTION - A

The following section has objective type questions.
Please select the correct answer. Each question carries
1 mark.

1. To get Desaturated option in Photoshop, select[1]
- (a) Layer menu
 - (b) Image > Adjustment
 - (c) File menu
 - (d) None of the above

2. Is overlay a layer Blending mode in photoshop ? [1]
- (a) True
- (b) False
3. Raster Graphics consist of Pixels. [1]
- (a) True
- (b) False
4. GIF image background does not support opacity. [1]
- (a) True
- (b) False
5. Types of gradients available in Photoshop are in numbers. [1]
- (a) Two
- (b) Three
- (c) Four
- (d) Five

6. Lasso Tool in photoshop is used for [1]

- (a) Selection
- (b) Transform
- (c) Scale
- (d) None of the above

7. Luminance means brightness of color. [1]

- (a) True
- (b) False

8. Gamut is the range of colors that can display or print. [1]

- (a) True
- (b) False

9. Range of feather in Photoshop is [1]

- (a) 0.2 to 255
- (b) 2 to 255
- (c) 0.1 to 255
- (d) None of the above

10. What is a Camera Layer ? [1]
- (a) It allows the user to view 3D layers from any angle and distance
 - (b) It is a plug-in that can be used to create 3D images
 - (c) It renders the scene into
 - (d) None of the above
11. Pressing which of the following keys will make Palettes and the tool box go away in Photoshop ? [1]
- (a) Ctrl + x
 - (b) Tab
 - (c) Shift + Tab
 - (d) F
12. Pixels represent tiny of color, which are typically unseen by the naked eye. [1]
- (a) Squares
 - (b) Swatches

(c) Circles

(d) Inches

13. Photoshop elements is a graphics application that can only edit existing graphics. [1]

(a) True

(b) False

14. The Primary colors, in light are RED, YELLOW and BLUE. [1]

(a) True

(b) False

15. The RGB color model and the HSB color model produce the same colors but use different notation to describe them. [1]

(a) True

(b) False

SECTION - B

Answer all the following questions in brief. Each question carries 3 marks.

16. How can you reach the exact spot of the footage in after effects ? [3]
17. How can you delete the previous time frame from the Time Frame Panel ? [3]
18. What are 'Ease In' and 'Ease Out' in After Effects ? [3]
19. What is Graph Editor ? [3]
20. What are Swatches Palettes ? [3]

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