

BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS

Term-End Practical Examination

June, 2018

00018

BNMI-013(P) : MATCHMOVING

Time : 4 hours

Maximum Marks : 70

(Weightage 70%)

Note : Attempt the following question.

1. Create a Bone and Controller set-up for "*Giant Wheel*". 70

OR

Using pose to pose animation technique, do animation of object pulling @ 25 fps. 70
