

BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS

Term-End Practical Examination

June, 2018

00468

BNMI-010(P) : CHARACTER SETUP

Time : 4 hours

Maximum Marks : 70

(Weightage 70%)

Note : *Attempt the following question.*

1. Unwrap the UVs and do a detailed texturing for a cartoon face of your choice.
Save the rendered output (*.jpg) with a resolution of 1024×1024 .

70