

BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS
Term-End Practical Examination

00473

June, 2018

BNMI-009(P) : FX

Time : 4 hours

Maximum Marks : 70
(Weightage 70%)

Note : Attempt the following question.

1. Create a simulation of **“Missile trail”** by using particle system based on the given reference and save the final rendered video (*.mov) in 640 × 480 resolution. 70

