

MCA (Revised)

Term-End Examination

00995

June, 2018

MCS-031 : DESIGN AND ANALYSIS OF  
ALGORITHMS

Time : 3 hours

Maximum Marks : 100

*Note : Question no. 1 is compulsory. Attempt any three questions from the rest.*

1. (a) Multiply the following  $n$ -digit decimal numbers,  $x$  and  $y$ , using the Karatsuba technique, where

$$x = x_{n-1}, x_{n-2}, \dots, x_0$$

$$y = y_{n-1}, y_{n-2}, \dots, y_0. \quad 7$$

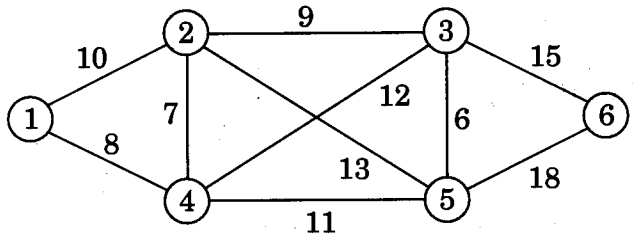
- (b) Sort the following sequence in ascending order using Insertion sort : 5

{28, 13, 12, 25, 38, 11, 15, 9, 36}

- (c) Differentiate between Asymptotic notations,  $O$  (Big "oh"),  $\Omega$  (Big "omega") and  $\Theta$  (Theta) notations. 6

- (d) Define Minimum Cost Spanning Tree (MCST). Find the MCST using the Prim's algorithm for the following graph :

6



- (e) Construct a Deterministic Finite Automata (DFA) for the following Regular Expression :

5

$$(0 + 1)^* (00 + 11) (0 + 1)^*$$

- (f) Write the Recursive and Iterative algorithm to compute the Greatest Common Divisor (GCD) of two numbers X and Y.

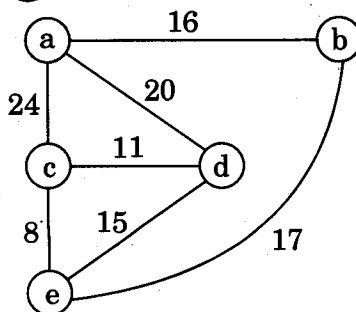
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- (g) Explain the V. Strassen's matrix multiplication method of multiplying two matrices of size  $(n \times n)$ . Show that its running time is  $O(n \log_2 7)$ .

6

2. (a) Write the Dijkstra's algorithm for shortest path. Apply the same for the following graph, to find the shortest path from node (a) :

8



(b) Explain the Chomsky's classification of grammars. 6

(c) Differentiate between the Greedy and Dynamic programming approaches to solve a problem. List 3 problems which use these approaches, respectively. 6

3. (a) Write the Context-Free Grammar (CFG) for the following language : 6

(i)  $L = \{a^n b^m c^m d^n \mid m, n \geq 1\}$

(ii)  $L = \{\omega d \omega^R \mid \omega \in \{a, b\}^* \text{ and } \omega^R \text{ is the reverse of } \omega\}$ .

(b) Explain the 0/1 Knapsack problem. Solve the following 0/1 Knapsack problem :  
Given number of objects  $n = 6$   
Capacity of Knapsack ( $M$ ) = 12  
 $(p_1, p_2, \dots, p_6) = (1, 6, 18, 22, 28, 43)$   
and  $(w_1, w_2, \dots, w_6) = (1, 2, 5, 6, 7, 10)$ .  
Where  $p_i$ 's and  $w_i$ 's are the profits and weights of the corresponding objects. 7

(c) Apply the dynamic programming method to solve the following chain-matrix-multiplication : 7

$(M_1, M_2, M_3, M_4)$  with dimensions  
 $(15 \times 6, 6 \times 50, 50 \times 9, 9 \times 12)$

4. (a) Solve the following recurrence using the Master method : 6
- (i)  $T(n) = 3T\left(\frac{n}{4}\right) + n \log n$
- (ii)  $T(n) = 2T\left(\frac{n}{2}\right) + n$
- (b) Find the best case and worst case time complexity of Quick Sort by writing their recurrence relation. 7
- (c) Define Turing Machine (TM). Design TM for the language 7
- $$L = \{a^n b^n \mid n \geq 1\}.$$
5. (a) Differentiate between P, NP, NP-Complete and NP-Hard problem. 8
- (b) Define Push-Down Automata (PDA). Design a PDA that accepts the language EVEN PALINDROME over  $\Sigma = \{a, b\}$ . 6
- (c) Write short notes on the following : 6
- (i) Halting Problem of TM
- (ii) Post Correspondence Problem (PCP)
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