BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS

Term-End Theory Examination

ロロヨらと   **June, 2016**

BNMI-014 : EDITING

Time : 1½ hours   *Maximum Marks : 30*

Note : *Answer **all** questions. Section A has objective type questions. Select the correct answer. Each question carries 1 mark.*

SECTION A

1. Parallel editing is also known as _____.   *1*

    (a)   Jump cut

    (b)   Cross cutting

    (c)   None of these

2. Vision Mixer is used for _____.   *1*

    (a)   Live sports broadcast

    (b)   Multi camera shoot

    (c)   Both the above

3. EDL contains time code. *1*

   (a) True

   (b) False

4. Which of the following is *not* a video file format ? *1*

   (a) *.doc

   (b) *.mov

   (c) *.avi

5. _____ is the shortcut key for starting all rendering tasks for the current project in FCP. *1*

   (a) Control-Shift-R

   (b) R

   (c) None of these

6. FCP has 3D camera. *1*

   (a) True

   (b) False

7. Stereo Audio signal has _____. *1*

   (a) one audio channel

   (b) two audio channels

   (c) three audio channels

8. Hour : Min : Sec : Frame is _____. *1*

   (a) Frame rate

   (b) Time code

   (c) None of these

9. FPS stands for _____.   *1*

   (a)   Frames Per Second

   (b)   Frequency Per Second

   (c)   None of these

10. _____ is the shortcut key for play reverse in FCP.   *1*

   (a)   K

   (b)   J

   (c)   None of these

11. An Append Edit adds one or more clips to the end of a project or selected storyline.   *1*

   (a)   True

   (b)   False

12. _____ is the shortcut key for opening the filter window in FCP.   *1*

   (a)   Shift-F

   (b)   Command-F

   (c)   F

13. FCP has voice recording facility.   *1*

   (a)   True

   (b)   False

14. FCP stands for _____.   *1*

    (a)   Final Copy Paste

    (b)   Final Cut Paste

    (c)   Final Cut Pro

15. Motion can create _____.   *1*

    (a)   2D and 3D titles

    (b)   Voice over

    (c)   None of these

SECTION B

*Answer **all** questions. Each question carries 5 marks.*

16. Define transition. Discuss any two types of video transitions.   *5*

17. What is Editing ? Describe the basic steps of editing in FCP.   *5*

18. What is a timeline ? Discuss the use of timelines in editing.   *5*

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