

**BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS**

**Term-End Practical**

00439

**June, 2014**

**BNMI-012(P) (Set-II) F2F : COMPOSITING**

*Time : 4 hours*

*Maximum Marks : 70*

*(Weightage 70%)*

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**Note :** *Attempt any one question.*

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1. Using MatchMover do a Match Move test. 70  
(Match Move test : It is basically to apply checker texture to the 3d object in 3Ds max/Maya and then track/solve in MatchMover to match the camera)
  
2. Using Fusion composite complete the composition. Adhere to the below mentioned process. 70
  - (a) Chroma Removal
  - (b) Camera projection using point cloud data from Match Mover
  - (c) Color correction to the overall output to match with the given reference video.

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