

BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS

Term-End Practical

00020

June, 2014

BNMI-009 (P) (Set-I) F2F : FX

Time : 4 hours

Maximum Marks : 70

(Weightage 70%)

Note : Attempt the following question.

1. Create a simulation of "Character Disintegration" using particle system based on the video and save the final rendered video (*.mov) of 640×480 resolution. 70

