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BNMI - 006 (P) Set-II F2F

BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS

Term-End Practical

00159

June, 2014

BNMI-006 (P) (Set-II) F2F : 3D BASICS - II

Time : 4 hours

Maximum Marks : 70

(Weightage 70%)

Note : Attempt any one question.

1. Create a rig setup for "Bicycle". 70

 2. Animate the character and create an animation preview of "Character jumping". 70
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