

00847
B.TECH. IN ELECTRONICS AND
COMMUNICATION ENGINEERING (BTECVI)
Term-End Examination
June, 2014

BIELE-015 : COMPUTER ARCHITECTURE

Time : 3 hours

Maximum Marks : 70

Note : Attempt any seven questions. All questions carry equal marks. Any missing data may be suitably assumed.

1. (a) Explain the difference between structure and behaviour in the digital system context. 5
(b) Give a gate level realization of full adder using AND-OR circuits only. Also write their sum and carry expressions in SOP and POS form. 5
2. (a) List various design aspects in the processor level design. How performance measurement is performed for processor level design? 5
(b) With block diagram, explain the function of Micro Programmed Control Unit. 5
3. (a) Write a program to evaluate the arithmetic statement 5
$$Z := X + Y$$
with single address instructions (accumulator based CPU) and two address instructions.

- (b) What do you understand by addressing modes ? Discuss the various types of addressing modes. 5
4. (a) Explain Booth's algorithm suitable for multiplication of binary numbers represented in 2's complement form. 5
- (b) Perform the multiplication of following using Booth algorithm : 5
- $(-4) * (-5)$
5. Define the following : 4x2.5
- (a) Micro operation
- (b) Micro program
- (c) Micro instruction
- (d) Program Controlled Instructions
6. (a) What do you mean by property of locality of reference ? 5
- (b) Explain the concept behind the address translation or address mapping. Give the names of different schemes of address mapping. 5
7. Assume, we have a machine where the CPI (Cycle Per Instructions) is 2.0 when all memory accesses hit in the cache. The only data accesses are loads and stores and these total is 40% of the instructions. If the miss penalty is 25 clock cycle and the miss rate is 2%, how much faster would the machine be, if all instruction were cache hits ? 10
8. Explain virtual memory organisation and mapping techniques used for it. 10

9. (a) What are the various synchronization problems in system management ? 5
(b) What is interrupt ? Give the different sources of interrupts and explain about them. 5
10. (a) Give the concept of redundancy in association with fault tolerance. 5
(b) Write down the difference between the isolated mapped I/O and the memory mapped I/O. 5
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