

BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS

Term-End Practical

00436

June, 2013

BNMI-013(P) (Set-I) F2F : MATCH MOVING

Time : 4 hours

Maximum Marks : 70

(Weightage 70%)

Note : Attempt the following question.

1. Create a Rig setup for "*Bicycle*". 70
The Functionality of the rig should be as per the reference video.
