

BACHELOR OF COMPUTER APPLICATIONS (PRE - REVISED)

Term-End Examination

June, 2013

CS-64 : INTRODUCTION TO COMPUTER ORGANISATION

Time : 3 Hours

Maximum Marks : 75

Note : Question No. 1 is compulsory. Answer any three questions from the rest.

1. (a) Define the term Interrupt and its various classes with the help of a diagram, explain how interrupts are handled when they occur while an instruction is being executed ? 7
- (b) Explain the following instructions of 8086 microprocessor with the help of an example. 10
 - (i) MOV
 - (ii) ADD
 - (iii) MUL
 - (iv) CMP
 - (v) DIV
- (c) What are Microinstructions ? Explain the three formats of microinstructions with the help of diagrams. 7
- (d) Simplify the following function using Karnaugh map and draw the circuit using AND, OR and NOT gates. 6

$$F(A, B, C, D) = \sum(1, 3, 5, 7, 9, 11, 13, 15)$$

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2. (a) Explain any four addressing schemes. 4
- (b) What is the utility of the Bus Interconnection ? Explain the three methods of Bus Arbitration. 7
- (c) Explain the direct mapping scheme for cache memory with the help of a diagram. 4
3. (a) Write a program in 8086 Assembly language that converts a 2 digit packed BCD number into binary equivalent. 8
- (b) What are micro-operations ? Explain any two types of micro-operations available in digital computers. 7
4. (a) What are Flip-flops ? Explain the features of RS-flip-flop and D-flip-flop. 7
- (b) What are Arithmetic Processors ? Explain any mechanism for connecting arithmetic processors to the CPU. 3
- (c) Explain how Far and Near Procedures are defined and called in 8086 processors, with the help of an example. 5

5. (a) Perform the following operations using binary arithmetic : 9
- (i) $73 + (-82)$ using signed 2s complement notation.
 - (ii) $(58.225)_{10} \rightarrow (?)_2$
 - (iii) $(11001011010)_2 \rightarrow (?)_8$
 - (iv) $(6A.52)_{16} \rightarrow (?)_2$
 - (v) $(101101.1011)_2 \rightarrow (?)_{10}$
 - (vi) $(FFAB)_{16} \rightarrow (?)_{10}$
- (b) What are the factors generally considered for selection of the addressing bits while designing instruction formats ? 3
- (c) Explain how physical address is calculated in 8086 microprocessor ? 3
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