## BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS

## Term-End Theory

June, 2012

00591

**BNM-002**: CASE STUDIES

| Time   | 2:3 H   | ours                                   | Maximum Marks : <b>100</b><br>(Weightage 100%) |  |  |  |
|--|---|--|--|--|--|--|
| Note   | Note: Attempt ALL questions.  |  |  |  |  |  |
| The following section has objective questions. Please tick the right answers. Each question carries 2 marks. |   |  |  |  |  |  |
| 1.   |   | n node shows the particles in the view |  |  |  |  |
|  | (a)   | pEmitter                               |  |  |  |  |
|  | (b)   | pRender                                |  |  |  |  |
|  | (c)   | pCustom                                |  |  |  |  |
| 2.   | node creates a random change in the position value on the timeline. |  |  |  |  |  |
|  | (a)   | Position                               |  |  |  |  |
|  | (b)   | Camera shake                           |  |  |  |  |
|  | (c)   | Scale                                  |  |  |  |  |
| 3.   | Text node has inbuilt drop shadow option.                           |  |  |  |  |  |
|  | (a)   | True                                   |  |  |  |  |
|  | (b)   | False                                  |  |  |  |  |
| 4.   | Which filter is not in the blur node?                               |  |  |  |  |  |
|  | (a)   | Box                                    |  |  |  |  |
|  | (b)   | Gaussian                               |  |  |  |  |
|  | ٦)  | Chartlett                              |  |  |  |  |

| 5.  | . Sa   | Saver nodes can render audio files as well to disk.                            |  |  |
|---|--|--|--|--|
|   | (a   | ) True   |  |  |
|   | (b   | ) False  |  |  |
| 6.  | In PFTrack user feature what is R+?  |  |  |  |
|   | (a)  |  |  |  |
|   | (b)  |  |  |  |
|   | (c)  | Reserve the frame and forward  |  |  |
| 7.  | Which option does not create a camera in PFTrack?                          |  |  |  |
|   | (a)  | Auto Track   |  |  |
|   | (b)  | Solve Camera   |  |  |
|   | (c)  | Track and Solve  |  |  |
| 8. There is no option for Deinterlacing a foota |  | ere is no option for Deinterlacing a footage in PFTrack.                       |  |  |
|   | (a)  | True   |  |  |
|   | (b)  | False  |  |  |
|   | (c)  | Depends on the extension of the footage  |  |  |
| 9.  | Wh   | Which of the following is false?   |  |  |
|   | (a)  | In nodal pan the camera position is fixed.                                     |  |  |
|   | (b)  | In nodal pan the camera rotates horizontally and vertically.                   |  |  |
|   | (c)  | In nodal pan the camera pans in the shot.                                      |  |  |
| 10.   | In ca  | In camera Parameters of PFTrack the Focal Length should be set to variable if: |  |  |
|   | (a)  | There is a zoom in the shot.   |  |  |
|   | (b)  | There is a pan in the shot.  |  |  |
|   | (c)  | The camera is at lower angle.  |  |  |
| 11.   | The horizon line option in PFTrack can be enabled only for exterior shots. |  |  |  |
|   | (a)  | True   |  |  |
|   | (b)  | False  |  |  |
| 12.   | To cr  | To create gravity in particles which node is applied.                          |  |  |
|   | (a)  | pBounce  |  |  |
|   | (b)  | pDirectional Force   |  |  |
|   |  | pFriction  |  |  |
|   |  |  |  |  |

| 13. | Resize node is used to:  (a) Change the size of an image  (b) Change the resolution of an image  (c) Change the color space of the image  |  |  |
|-----|---|--|--|
| 14. | <ul> <li>(c) Change the color space of the 5</li> <li>Which of them does not displace the pixels from their position?</li> <li>(a) Displace</li> <li>(b) Grid Warp</li> <li>(c) Directional Blur</li> </ul> |  |  |
| 15. | The extension of a PFTrack file is  (a) .pft (b) .ptp (c) .pfr  |  |  |
|     | Answer the below questions in brief (min 15 lines), each question carries 10 marks.   |  |  |
| 1.  | Which colors are used for Chroma and why?   |  |  |
| 2.  | What is the difference between Brightness and Contrast? Give proper examples for each.  |  |  |
| 3.  | What is the use of Survey data? Explain. Give relevant example.   |  |  |
| 4.  |   |  |  |
|     | Answer the below Question with a detailed diagram/Flow chart. Each question carries 30 marks. Attempt any 1 question.   |  |  |
| 1   | . Describe in detail the Production pipeline of a VFX film.   |  |  |
| 2   | <ul> <li>Explain a Case Study of any 1 VFX shot from the below films</li> <li>(a) Avataar.</li> <li>(b) Lord of the Rings</li> <li>(c) Robot (staring Rajnikant)</li> </ul>                                 |  |  |
|     |   |  |  |